Machine Learning for Human Biometrics

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Problem Statement

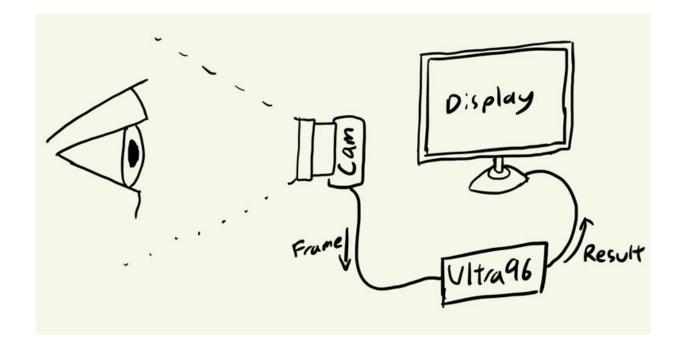
- Truck drivers are required to constantly focus on the road for long hours while driving.
- If a truck driver becomes tired or stressed while driving, this could be hazardous towards other road users and the truck driver itself.
- Sometimes when we are too focused on the task at hand, we tend to not pay attention to our surroundings and even our own physical and mental condition.

Solution

- To develop a device that monitors the truck driver's eye movements in real time, and then predict if the driver is still suitable to keep on driving.
- Provide suitable suggestions to ensure that the truck driver is able to continue driving safely on the road.







Users and Use Cases

Prospective Users:

• Truck Drivers

Potential Users:

- Pilots
- Surgeons
- Any job that requires high focus and concentration
- Any job that requires work in high stress environments

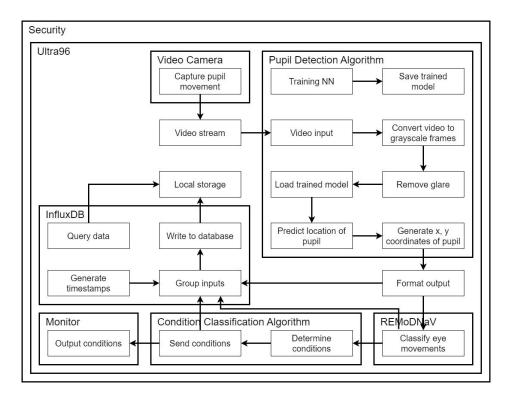
Uses:

• To predict if a person is in distress or fatigued

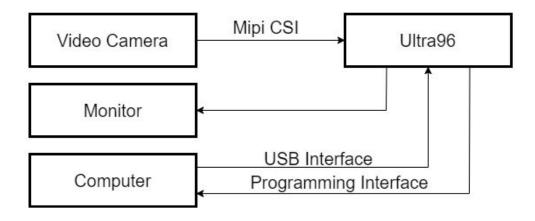


System Design

Design Approach Detailed Program Flow



Design Approach Detailed Hardware Flow



Design Requirements

- The camera shall receive video in real time for the algorithm to process.
- The pupil detection algorithm shall process 10-bit grayscale images
- The eye movement classifier shall require a sampling rate of 30 hertz.
- The eye movement classifier shall determine if a frame is a saccade, fixation, smooth pursuit, or unknown.
- The eye movement classifier shall look for patterns in the data to figure out if a user is stressed or fatigued.
- Our project shall not violate any HIPAA laws
- The display monitor shall output the result to inform user if they are stressed or fatigued.
- Strong encryption of data when working with biometrics

Constraints / Considerations

- These are some of the constraints we had to consider:
 - If the video camera is stationary
 - Lighting condition of the room
 - Glares on the pupil from light or from wearing glasses

Functional Decomposition

- We have decomposed our project into five components:
 - Hardware
 - Pupil detection algorithm
 - Eye-movement classification algorithm
 - Database
 - Security



Ultra96-V2



Current Project Status

Hardware

Hardware

We tried using two different image for the Ultra96, both are based on Linux:

- Factory Image
- PYNQ Image

The images is saved to a 16GB microSD card.

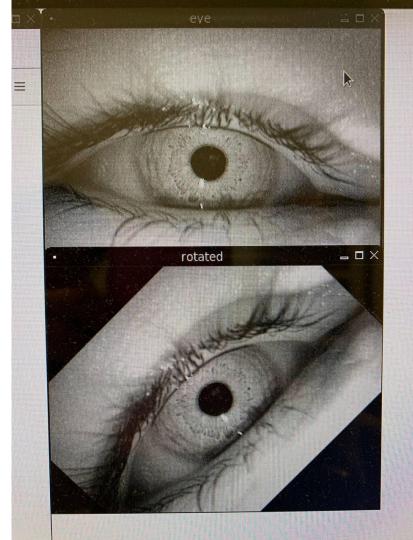
Hardware Factory Image

- The image environment is displayed on a displayport monitor.
- There is no application downloaded.
- Tried using apt-get at first, but found out it wasn't on the board.
- Tried using python pip, but also resulted in errors.
- Moved on to using PYNQ image.



Hardware PYNQ Image

- Able to display and manipulate image with python using openCV.
- Able to display video with python using openCV
- Problem downloading tensorflow for the algorithm.
- Successfully integrated server side of database, but having issue with client side.



Hardware Technical Challenges

- Haven't really work with hardware before.
- Do not have a ton of experience with linux.
- First time using Ultra96.
- Error while downloading different libraries.

- Training the neural network using several datasets
- Save the model for future uses



Dataset with glasses



Dataset without glasses

- Take in video
- Break down into frames
- Convert to grayscale and remove glare
- Predict x-y coordinates of the pupil

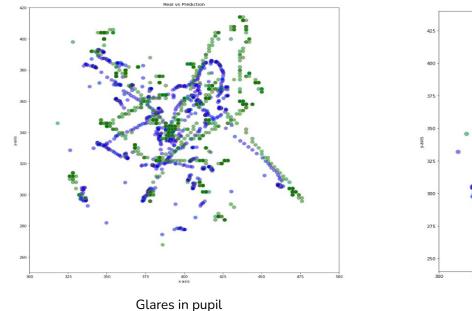


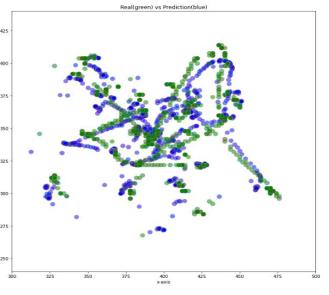
Glare in iris

Mask

Glare removed

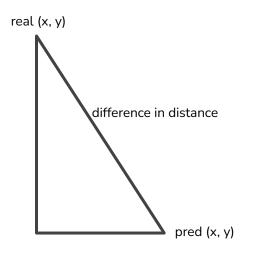
Comparison between real coordinates & predicted coordinates





Glares removed

- Error calculation strategy:
 - Pythagoras theorem



Pythagoras Theorem

Pupil Detection Algorithm Technical Challenges

- First exposure with machine learning
- First exposure with Tensorflow
- First project using Python & Jupyter Notebook
- Convert model to Tensorflow lite so that compatible with Ultra96
- Glare in pupil & iris

Eye-Movement Classification Algorithm

Eye-movement Classification Algorithm

- To make eye-movement classifications, we used an algorithm called REMoDNaV (Robust Eye Movement Detection for Natural Viewing)
- Types of eye-movements classifications that can be made:
 - Fixations (FIXA) Eye focusing on an object
 - Saccades (SACC) Eye moving from one place to another
 - Smooth pursuit events (PURS) Eye following a visual target
 - Post saccadic oscillations Small movements after a saccade
 - Peak, median, and average eye velocity

Eye-movement Classification Algorithm

- Text file from pupil detection algorithm is then parsed and formatted into a new file that can be read by REMoDNaV algorithm
- REMoDNaV takes input as a tab delimited .tsv file with two columns containing the x and y coordinates respectively
- REMoDNaV then makes predictions on the type of eye movement that occured during certain time stamps

onset 0.000 0.058 0.431 0.495 1.199 1.209 1.251	duration 0.058 0.373 0.064 0.704 0.010 0.042 0.489	label FIXA PURS FIXA PURS SACC FIXA PURS	start_x 149.7 156.8 236.4 234.6 287.5 150.9 228.1	start_y 161.0 165.5 140.8 170.2 135.6 138.1 178.5	end_x 159.1 232.9 234.0 298.8 153.6 228.3 250.6	end_y 164.8 147.3 170.1 137.7 134.3 179.0 131.0	amp 0.188 1.453 0.547 1.336 2.484 1.624 0.976	peak_vel 420.772 240.922 137.411 200.755 365.977 154.946 536.865	56.791 40.674 42.995 284.370 72.676 51.054	70.079 45.269 51.410 271.017 69.857 66.812
1.251 1.740	0.489 0.013	PURS SACC	228.1 237.3	178.5 131.4	250.6 159.9	131.0 153.1	0.976 1.492	536.865 247.349		

Output of REMoDNaV algorithm

Eye-movement Classification Algorithm

- There are many different parameters when using the REMoDNaV algorithm which can be adjusted
- Our goal was to find the parameters that would result in the smallest error between the predicted classifications and real classifications
- We had a dataset from our client with the real eye-movement classifications, and we calculated the error between the real data and predicted data
- The parameters to REMoDNaV were adjusted to give us the lowest error percentage

Eye-movement Classification Algorithm Research

- In a study titled Eye Movement Characteristics Reflected Fatigue Development in Both Young and Elderly Individuals (Ramtin Zargari Marandi et al.), they found that blink duration/frequency increased and peak velocity and saccade duration decreased over time as individuals became more fatigued
- In a paper called Number of Saccades and Fixation Duration as Indicators of Pilot Workload (Iveta Škvareková et al.), they found that when pilots were had longer fixation periods on instrument panels (less saccades), is an indication that they are using higher levels of focus, which could lead to cognitive overload and stress



Database

- Time-series database (TSDB)
 - Open-source
 - User-friendly UI
 - Optimized for time-stamped or time series data

- Purpose of having a database
 - Comparison purposes (Old data vs New data)
 - Use collected data to train existing model
 - Post-event analysis (analyze what went wrong)



Database Comparison

InfluxDB	MongoDB	PostgreSQL
Open-source time-series Database	Open-source document-oriented database	Open-source object-relational database system
Written in Go	Written in C and C++	Mostly written in C
Perfect for custom monitoring and metrics collection, real-time analytics, plus IoT and sensor data workloads	Perfect for mobile app development, real-time analytics, IoT	Perfect for application development, data integrity, and building resilient and secure environments.
Optimized for time-series data	Optimized for structured or unstructured data	Optimized for security and redundancy

Database

Technical Challenges

- Spent too much time setting up the database client and server on the Ultra96 board
 - Inexperience in Linux environment
 - Ultra96 was lacking several important libraries.
 - Faced several errors while installing the necessary libraries.

- Unable to run InfluxDB on the Ultra96 board
 - Suspect something wrong with file path access permissions

ron@ron-VirtualBox:-/Desktop\$ wget https://dl.influxdata.com/influxdb/releases/influxdb2-2.4 .0-xxx.deb sudo dpkg -i influxdb2-2.4.0-xxx.deb --2022-10-19 17:38:18-- <u>https://dl.influxdata.com/influxdb/releases/influxdb2-2.4.0-xxx.deb</u> Resolving dl.influxdata.com (dl.influxdata.com)... 108.156.184.60, 108.156.184.121, 108.156. 184.124, ... Connecting to dl.influxdata.com (dl.influxdata.com)|108.156.184.60|:443... connected. HTTP request sent, awaiting response... 404 Not Found 2022-10-19 17:38:18 ERROR 404: Not Found.



Security

System Security

- Anti-Malware Executable
- Whitelist
- Firewall

Authentication Methods

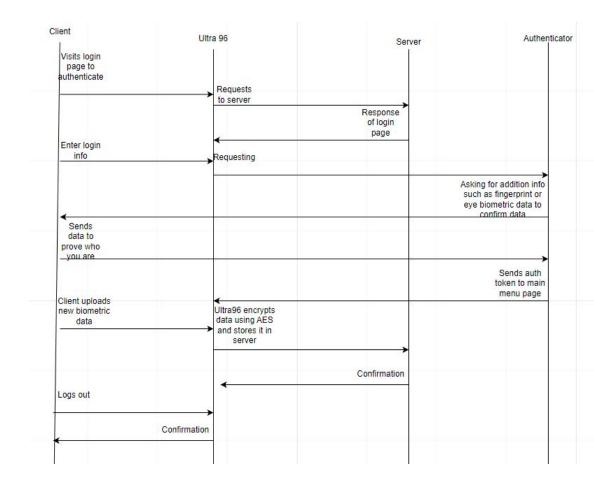
- Physical Token Based Authentication(Key Fobs, Keycards, etc)
- MFA(Universal 2nd Factor)
- Biometric(Fingerprint or Eyes scans)

Encryption Methods

- PKI(Public Key Infrastructure)
- OpenPGP
- AES(Advanced Encryption Standard)

Security

 In this scenario client will be updating/uploading new biometric data to the server.





- Time Constraints
- Adaptation to threats and updating mitigations
- Implementation of security to the actual application
- New to authentication and encryption methods with little to no real testing





Demo

Pupil Detection & Eye-movement Classification live capture demo

<u> Ultra96 - Display Image demo</u>

<u> Ultra96 - Display Video demo</u>





Backup Slides

Future Plans

Future Plans

- Our project client informed us that this project would be passed to another senior design group to continue working on it. These are some of the features that future teams can implement
 - Adding an algorithm that uses the eye-movement classifications to predict if the user is fatigued or under cognitive overload
 - Real time graphing
 - Finding better images for hardware, or a method to download/ use tensorflow.

Sources

https://www.nature.com/articles/s41598-018-31577-1

https://pdf.sciencedirectassets.com/



<u> Ultr96 - Display Image demo</u>

<u> Ultra96 - Display Video demo</u>

Database (backup slide)

InfluxDB	MongoDB	PostgreSQL		
Open-source time-series Database	Open-source document-oriented database	Open-source object-relational database system		
Written in Go	Written in C and C++	Mostly written in C		
Perfect for custom monitoring and metrics collection, real-time analytics, plus IoT and sensor data workloads	Perfect for mobile app development, real-time analytics, IoT	Perfect for application development, data integrity, and building resilient and secure environments.		
Optimized for time-series data	Optimized for structured or unstructured data	Optimized for security and redundancy		

Backup slide for database

Predict the x-y coordinates of the pupil

х	У		
390	.39822	342.30383	
391	.15472	342.66885	
391	.59204	343.1756	
391	.86282	343,48328	
391	.9814	344.1802	
391	.82986	344.2986	
392	.1062	344.37552	
391	.86453	344.4579	
392	.09497	344.77368	
392	.0745	344.8529	
392	.07614	345.41232	
391	.9408	345.00287	
392	.12375	345.455	
392	.1024	345.2744	
391	.8353	345.50888	
392	.05353	345.23242	

Output of prediction (original)

x	У	
390.4	342.3	
391.15	5	342.67
391.59	9	343.18
391.86	5	343.48
391.98	3	344.18
391.83	3	344.3
392.11	L	344.38
391.86	5	344.46
392.09	9	344.77
392.07	7	344.85
392.08	3	345.41
391.94	1	345.0
392.12	2	345.46
392.1	345.27	7
391.84	1	345.51
392.05	5	345.23

Output of prediction (rounded to 2 decimal places)

Accuracy of NN model

RMSE:

x_rms: 35.07844243286703, y_rms: 30.34973406584388 zipped rms: 32.76448432261416

Average distance difference:

average distance difference: 6.95px smallest distance difference: 0.2px, count: 11 largest distance difference: 45.61px, count: 6 126

Accuracy:

accuracy: 53.96% number of acceptable x-y coordinates: 708 number of prediction x-y coordinates: 1312 Descriptive Statistics for Each Metric by SpO2 Level and Mean Percent Change from Baseline

Metric	BL	95%	90%	85%	80%	75%	Lowest	Post-Hyp
	Mean	Mean	Mean	Mean	Mean	Mean	Mean	Mean
	(SD)	(SD)	(SD)	(SD)	(SD)	(SD)	(SD)	(SD)
		ΔBL						
Saccade	5.47	5.17	5.21	5.28	4.98	5.52	4.91	5.49
Angle	(0.88)	(0.73)	(0.95)	(0.77)	(0.94)	(0.52)	(0.88)	(0.96)
(deg.)		-4.21%	-3.93%	-2.59%	-8.13%	-1.75%	-9.27%	-2.08%
Saccade	36.88	37.08	37.28	40.33	40.46	44.33	42.44	36.36
Duration	(7.91)	(4.36)	(4.63)	(8.56)	(10.50)	(12.83)	(12.83)	(5.48)
(ms)		+2.75%	+3.78%	+12.14%	+10.76%	+18.3%	+15.3%	+0.80%
Saccade	58.50	56.45	51.23	54.05	56.05	63.05	55.36	49.18
Rate	(17.6)	(18.84)	(18.25)	(17.67)	(20.22)	(10.49)	(18.71)	(8.09)
(per min.)		-4.11%	-13.3%	-7.44%	-5.50%	-4.22%	-5.75%	-11.85%
Saccadic	168.08	154.83	157.08	149.55	150.86	142.48	144.97	164.10
Velocity	(32.0)	(19.01)	(17.65)	(24.64)	(23.47)	(39.69)	(25.55)	(27.47)
(deg/sec)		-6.28%	-4.82%	-9.20%	-8.70%	-12.69%	-12.85%	-1.21%
Fixation	954.80	965.26	995.19	902.57	854.23	762.33	868.03	1002.72
Duration	(263)	(324.05)	(321.05)	(264.97)	(287.66)	(288.69)	(284.71)	(196.34)
(ms)		+0.32%	+3.82%	-5.20%	-11.74%	-9.59%	-9.84%	+10.15%
Fixation	63.10	63.45	60.59	64.24	68.83	69.04	64.70	56.59
Rate	(18.8)	(21.38)	(20.08)	(17.76)	(22.66)	(23.35)	(22.00)	(9.52)
(per min.)		+0.001%	-4.24%	+2.61%	+8.22%	-1.50%	+2.60%	-6.43%
Pupil	28.03	27.54	26.93	26.86	26.09	25.60	27.35	28.94
Diameter	(3.36)	(3.30)	(3.48)	(3.34)	(3.39)	(2.15)	(5.03)	(5.03)
(pixels)		-1.67%	-3.98%	-4.18%	-6.87%	-4.03%	-6.78%	+0.21%

Relative movement

Average distance difference:

average distance difference: 6.95px smallest distance difference: 0.2px, count: 11 largest distance difference: 45.61px, count: 6 126 Descriptive Statistics for Each Metric by SpO2 Level and Mean Percent Change from Baseline

Metric	BL	95%	90%	85%	80%	75%	Lowest	Post-Hyp
	Mean	Mean	Mean	Mean	Mean	Mean	Mean	Mean
	(SD)	(SD)	(SD)	(SD)	(SD)	(SD)	(SD)	(SD)
		ΔBL	ΔBL	ΔBL	ΔBL	ΔBL	ΔBL	ΔBL
Saccade	5.47	5.17	5.21	5.28	4.98	5.52	4.91	5.49
Angle	(0.88)	(0.73)	(0.95)	(0.77)	(0.94)	(0.52)	(0.88)	(0.96)
(deg.)		-4.21%	-3.93%	-2.59%	-8.13%	-1.75%	-9.27%	-2.08%
Saccade	36.88	37.08	37.28	40.33	40.46	44.33	42.44	36.36
Duration	(7.91)	(4.36)	(4.63)	(8.56)	(10.50)	(12.83)	(12.83)	(5.48)
(ms)		+2.75%	+3.78%	+12.14%	+10.76%	+18.3%	+15.3%	+0.80%
Saccade	58.50	56.45	51.23	54.05	56.05	63.05	55.36	49.18
Rate	(17.6)	(18.84)	(18.25)	(17.67)	(20.22)	(10.49)	(18.71)	(8.09)
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Diameter	(3.36)	(3.30)	(3.48)	(3.34)	(3.39)	(2.15)	(5.03)	(5.03)
(pixels)		-1.67%	-3.98%	-4.18%	-6.87%	-4.03%	-6.78%	+0.21%

Glare removal with glasses



Glare in pupil & iris



Glare removed

Resource Estimate

- ArduCam for Raspberry Pi NOIR OV5647 Camera Module: MSRP \$27.99.
- Ultra96-V2: MSRP \$299.00.
- Total: \$326.99



ArduCam Camera Module



Backup Eye-Movement Classification Algorithm

Eye-movement Classification Algorithm

- Sampling Rate
 - Had to make sure this is equal to the fps of the video used in the pupil detection algorithm
- Px2deg
 - Used the following formula to calculate this factor: degrees(atan2(.5 * screen_size, viewing_distance)) / (.5 * screen_resolution) where the screen is the size of the eye video file
- Savgol-length
 - Size of Savitzky-Golay filter for noise reduction
 - Reduced the error for fixations

Eye-movement Classification Algorithm Lessons Learned

- We learned that the eye can to determine many factors about a person's well-being
- We learned about different types of eye-movement classifications and how they can be found through a simple input of x-y coordinates of the pupil
- We learned how important it is to have an accurate pupil detection algorithm, since it has a significant impact on the accuracy of the eye-movement classifications that are made from REMoDNaV

Eye-movement Classification Algorithm Technical Challenges

- Figuring out how the REMoDNaV algorithm works so that I can find out parameters that should be used to reduce error
 - How different parameters will impact the output classifications and which parameters had little to no impact
- Since REMoDNaV is usually installed via pip, I had to figure out how to dissect the pip installation to use REMoDNaV within our python application instead of as a command line application



• Instead of working on this alone, talk to experts and see what can be improved or added onto the methods that are in place

• Security methods are not always perfect and will be updated regularly throughout the lifecycle of the product/project

• Working with HIPAA Compliance is a very big deal and following their protocols should be taken step by step